Nursery Overview

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn	Getting to know the children			Numberblocks: Series 1 Episodes 1-11						Comparing numbers Composing numbers 2D shapes			Problem Solving	
Spring	Numberblocks: Series 1 Episodes 12-15			Matching and sorting Comparing size, mass and capacity Exploring patterns						Separating a group in different ways Measuring Positional language				
Summer	Representing numbers Subitising to 5 Pattern			One more/ one less 2D shapes										

Autumn

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Number	Introduce area of provision. Key times of day. Class routines			Comparing amounts Comparing 1, 2, 3, 4, 5. Representing 1, 2, 3, 4, 5. Subitising 1, 2, 3, 4, 5. Composing 1, 2, 3, 4, 5.										
Spatial Awarenes	Where do things belong?													
Shape				Exploring 2D shapes										
Pattern														
Measures														

Spring

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
Number	Composing 1, 2, 3, 4, 5 Begin to partition Explore how numbers can be changed				Link numeral to amount Compare numbers				Ascribe marks and give mathematical meaning Compare groups of objects Problem solving			
Spatial Awareness									Respond to and use positional language			
Shape									Awareness of 2D shapes Construct with shapes			
Pattern					Creating patterns Exploring patterns Adding to patterns							
Measures					Compare length/height Sequencing							

Summer

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Number	Ascribe marks and give mathematical meaning Subitising 1, 2, 3, 4, 5.				Understand one more/one less				Separating groups in different ways				Practical problem solving consolidation
Spatial Awareness									Use and respond to positional and directional language Predict, move and rotate objects				
Shape					Choose appropriate shapes Use shape names and language Awareness of similarities Partition and combine shapes								
Pattern	Create patterns Linear patterns Sound/object patterns												
Measures									Capacity – Full/empty etc.				